

## DT End Points

## **Our Curriculum Celebrates**

Resilience

Creativity

**Critical Thinking** 

Curiosity

Challenge

Culture

DT								
	Nursery	Reception	Year 1	Year 2	Year 3	Year 4	Year 5	Year 6
	To begin to use a range of tools and techniques safely To explore how things work and begin to create their own designs To share and talk about their creations	<ul> <li>To develop their fine motor skills so that they can use a range of tools competently, safely and confidently</li> <li>To plan and create their own simple design</li> <li>To share their creations, explaining the process they have used</li> </ul>	<ul> <li>To design purposeful, functional, appealing products based on design criteria</li> <li>To begin to select from and use a range of tools and equipment to perform practical tasks</li> <li>To explore and evaluate a range of existing products</li> <li>To understand where food comes from</li> </ul>	To generate, develop, model and communicate their ideas in a range of ways  To select from and use a range of tools, equipment, materials and components to perform practical tasks  To explore and evaluate a range of existing products and evaluate their ideas and products against design criteria  To build structures, exploring how they can be made stronger, stiffer and more stable	To make suitable choices from a wider range of tools and unfamiliar materials and plan out the main stages of using them To safely measure, mark out, cut, assemble and join with some accuracy Begin to create designs using annotated sketches, cross-sectional diagrams and simple computer programmes To use a wider variety of ingredients and techniques to prepare and combine ingredients safely	<ul> <li>To understand and use mechanical and electrical systems in their products</li> <li>To use techniques which require more accuracy to cut, shape, join and finish</li> <li>To apply their understanding of how to strengthen, stiffen and reinforce more complex structures</li> <li>To understand and apply the principles of a healthy and varied diet</li> </ul>	<ul> <li>To select from and accurately use a wider range of tools and equipment to perform practical tasks</li> <li>To produce step by step plans to guide their making, demonstrating that they can apply their knowledge of different materials, tools and techniques</li> <li>To use their research into existing products to inform their designs</li> <li>To prepare and cook a variety of predominantly savoury dishes using a range of cooking techniques</li> </ul>	<ul> <li>To use research and develop design criteria to inform the design of innovative, functional, appealing products that are fit for purpose</li> <li>To generate, develop, model and communicate ideas in a wider range of ways including annotated sketches, cross-sectional and exploded diagrams, prototypes, pattern pieces and computeraided design</li> <li>To understand how key events and individuals in design and technology have helped shape the world</li> <li>To understand seasonality, and know where and how a variety of ingredients are grown, reared, caught and processed</li> </ul>